RICHARD T. BISSEN, JR. Mayor

JOSIAH NISHITA Acting Managing Director



OFFICE OF THE MAYOR COUNTY OF MAUI 200 SOUTH HIGH STREET WAILUKU, MAUI, HAWAI'I 96793 www.mauicounty.gov



REFERENCE NO. BD-BA 24-42

January 5, 2024

Honorable Richard T. Bissen, Jr. Mayor, County of Maui 200 South High Street Wailuku, Hawaii 96793 APPROVED FOR TRANSMITTAL

For Transmittal to:

Honorable Alice L. Lee, Chair and Members of the Maui County Council 200 South High Street Wailuku, Hawaii 96793

Dear Chair Lee and Members:

SUBJECT: AMENDMENTS TO THE FISCAL YEAR 2024 BUDGET (APPENDIX B, DEPARTMENT OF FIRE AND PUBLIC SAFETY, INSPECTIONS)

On behalf of the Department of Fire and Public Safety, I am transmitting a proposed bill entitled "A BILL FOR AN ORDINANCE AMENDING THE FISCAL YEAR 2024 BUDGET FOR THE COUNTY OF MAUI, APPENDIX B, DEPARTMENT OF FIRE AND PUBLIC SAFETY, FEES - FIRE - PERMIT INSPECTION, ETC."

The purpose of the proposed bill is to amend the Fiscal Year ("FY") 2024 Budget, Appendix B, Department of Fire and Public Safety, General Fund, Fees – Fire – Permit Inspection, etc. to add "Inspections on commercial activities outside normal business hours or at distant locations" prior to "Reinspection charges after initial visit when corrections or portion of work have not been made or completed." Alice L. Lee, Chair January 5, 2024 Page 2

Ordinance 5566, effective November 8, 2023 amended the Maui County Code, Section 16.04D to add language stating the permittee must reimburse the County for any additional cost incurred by the County to perform the request inspection on commercial activities outside normal business hours or at distant locations and specifies what reimbursement may include. This amendment would add this language to Appendix B to enable the Department to recoup these costs.

Thank you for your attention in this matter. Should you have any questions, please contact me at ext. 7212 or Lesley Milner at ext. 8239.

Sincerely,

MARIA ZIELINSKI Budget Director

Attachment

cc: Bradford Ventura, Fire Chief